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É/pÉ/pÉ/pÉ 2014 video game É/pÉ
ÉCall of Duty: Advanced Warfare is a 2014 first-person shooter video gam
e published by Activision. The eleventh major🫰 installment in the Call o
f Duty series, the game was developed by Sledgehammer Games for PlayStation 4, W
indows and Xbox🫰 One, while High Moon Studios developed the versions rel
eased on PlayStation 3 and Xbox 360, and Raven Software developed the🫰 g
ame's multiplayer and the Exo-Zombies mode. É/pÉ
ÉAdvanced Warfare was the first Call of Duty title to be developed prima
rily by Sledgehammer,🫰 following the supporting work the studio did on C
all of Duty: Modern Warfare 3 alongside Infinity Ward in 2011. Though🫰 t
he game was released on November 4, 2014, a special edition entitled the Day Zer
o Edition, which came with bonus🫰 in-game content, was released on Novem
ber 3 for people who pre-ordered the game. É/pÉ
ÉBefore the development of Advanced Warfare, Sledgehammer were🫰
originally working on a game set during the events of the Vietnam War. Developme
nt for Advanced Warfare began in late🫰 2011, shortly before the release
of Modern Warfare 3. The game became the first entry in the Call of Duty🫰
É series since Call of Duty 2 to feature a game engine that has had its majority
re-written and built from🫰 scratch. For the game's single-player ca
mpaign mode, Sledgehammer employed veteran actors Troy Baker and Kevin Spacey in
lead roles. The🫰 game's story features a futuristic setting, set be
tween 2054 and 2061, and follows Jack Mitchell of the United States Marineԑ